

Beverage on Demand

INTRODUCING TOTAL TOTAL REWARDS®

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What is Total Touch?

- Touch Screen (slot video display) that allows patrons to redeem offers, check account and access various services.
- Promotes a Total Service experience at the property. System is currently being deployed at various CET properties throughout the enterprise.
- Reduce slot attendant, host and beverage service delivery wait times
- Prioritize services by tier
- BOD application is an enhancement to <u>existing BARS ordering system</u> & to self-service non-alcoholic beverage stations



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B.O.D and the Beverage order process

Guest orders a beverage



Server Swipes Micros card, a ticket will print, then the server will order the beverage from the Bartender, then pays for cash beverages.





Bartender prepares the Beverage



Server interacts & observes patron, delivers the beverage, collects cash for any cash beverages, then touches the Beverage icon and selects "Order Delivered" or "Cancel Order" if guest has left the game

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Order Beverage

- The "Beverages" button will appear for both Carded and uncarded guest
- After selecting the "Beverages" button the guest will be shown several beverage categories that he/she can use when making a beverage selection.

Carded Guest

Un-carded Guest

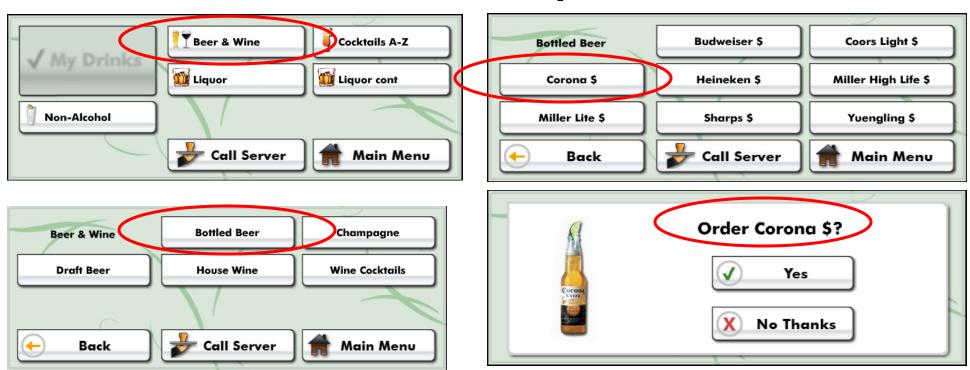




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Menu Samples



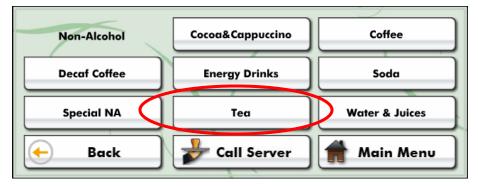


Non-Alcoholic Menu

	Hours Active						
Menu	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
Alcohol	8a-1:15a	8a-1:15a	8a-1:15a	8a-1:15a	8a-1:15a	8a-1:15a	Noon - 1:15a
Non-Alcohol	24 hours	24 hours	24 hours	24 hours	24 hours	24 hours	24 hours





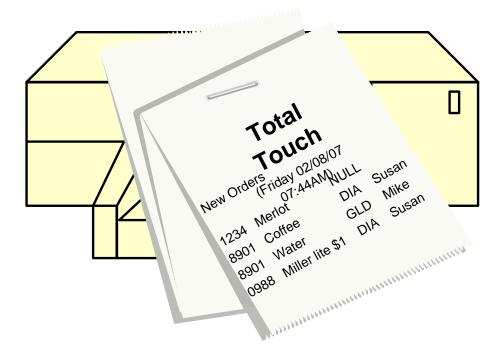






At the Beverage Well

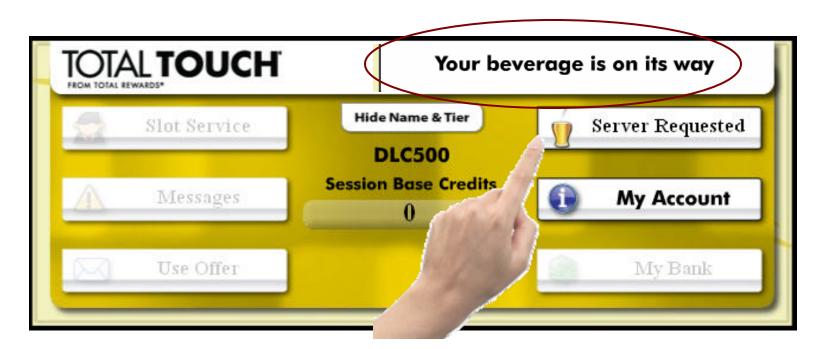
- Upon swiping the Micros card a delivery ticket will print giving the location number, drink type, Tier and first name of the guest.
- Cash beverages will show in the ticket with the \$ sign
- Players without a card would show as Null on the ticket.
- Server then orders the beverages from the bartender.





Beverage on the Way Banner

- Beverage on the way banner will show when the server swipes at the well and will show until the server arrives.
- Upon arrival at the slot machine, the server then touches Beverages Button.





Order Confirmation / CANCEL Screens

Order Confirmation screen appears
Beverages are cancelled if ---

- Patron cards out; selects "No Thanks" or does nothing for 10 seconds
- Patron cards out and presses Yes to keep beverage and another Patron cards-in at that machine
- Uncarded Patron orders a beverage and another Patron cards-in at that machine
- Patron hits a jackpot and has an outstanding beverage order
- Patron or server cancels beverage at the slot machine
- Beverage order has been printed but not delivered after 20 min
- Beverage has been ordered but not printed after 60 min
- Patron orders a beverage and card goes into Abandon card due to no play





Beverage Delivery at the Game

Order Confirmation screen appears

- Server approaches a patron and verifies the patron doesn't have an additional alcoholic beverage
- Server greets patron using their name if they are a carded player
- Server checks ID for any patron who appears under 30
- Server looks for signs of intoxication while greeting patron
- Server cancels order and contacts supervisor for any of the following:
 - Guest without valid ID or underage
 - Guest not in Green for level of intoxication
- Server delivers drink, collects payment for cash orders, and hits Order Delivered button



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C.A.R.E. (Controlling Alcohol Risks Effectively)

- Program used throughout Caesars Entertainment in addition to PLCB R.A.M.P. training
- Completed during new hire orientation for the following positions:
 - All of Beverage Employees
 - F&B Front of House
 - Valet
 - Security
 - Executive Hosts
 - Table Games Supervisors and above
- Employees must pass exam before they can begin working

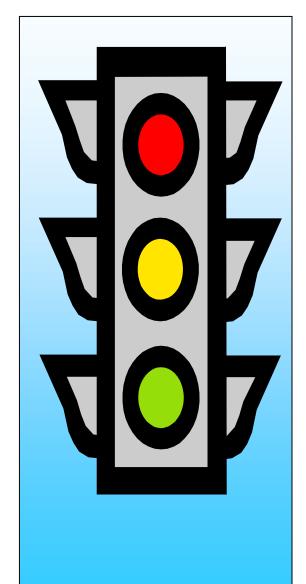


R.A.M.P. (Responsible Alcohol Management Program)

- Pennsylvania Liquor Control Board program
- PLCB RAMP certified since June 2009
- Employees must pass course examination with a score of at least 80%
- 5 classes scheduled in April to train remaining staff
- Classes held onsite free of charge for all beverage serving employees

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Level of Intoxication	Indicators	Required Action
RED	Unusual Conduct Hostile or very quite, significant change in personality (rowdy/depressed) Impaired Judgment Complaining, fast drinker, starts a fight, use of profane language Slowed Reaction Time Sleepy/drowsy, slurred speech Decreased Coordination Careless, loss of balance, staggering, falling down, holding on, clumsy	•STOP SERVICE IMMEDIATELY •Inform Beverage Supervisor IMMEDIATELY •Allow Beverage Supervisor to assist in cutting off guest – TEAM EFFORT. •Communicate to Security, Surveillance, Slots, and Beverage co-workers •Follow instructions from Beverage Supervisor
YELLOW	Noisier/Talkative Quieter/Withdrawn Slight alcohol odor Slight changes in behavior Slight changes from normal movements	Communicate observations to Beverage Supervisor and area Security Officer immediately CEASE BEVERAGE SERVICE until OK'd by supervisor Recommend food
GREEN	Steady/Sober Understandable Composed Free of Alcohol Odor Normal Movements	Continue to give excellent customer service Follow Spotlight Behaviors Build Relationships



Questions

