

PENNSYLVANIA GAMING CONTROL BOARD

Meeting of the Board July 8, 2007

Minutes

A meeting of the Pennsylvania Gaming Control Board was held on July 8, 2007 in the PGCB Board Conference Room, 303 Walnut Street, Harrisburg. The meeting began at 9:04 p.m.

Members in attendance were:

Thomas Decker, Chairman (via teleconference)
Raymond S. Angeli (via teleconference)
Mary DiGiacomo Colins (via teleconference)
Jeffrey W. Coy (via teleconference)
Kenneth W. McCabe (via teleconference)
Sanford Rivers (via teleconference)
Gary A. Sojka

Ex-officio designees in attendance were:

Keith Welks, Acting Deputy State Treasurer for Fiscal Operations (via teleconference)

Individuals who appeared officially before the Board:

Anne Neeb - cease and desist order on slot operations Frank Donaghue - cease and desist order on slot operations

A quorum of the Board being present or participating by telephone, Chairman Decker called the meeting to order.

ANNOUNCEMENTS

Chairman Decker announced that the Board held executive sessions prior to today's meeting and as well on June 22, July 2, 3, and 6 to discuss various personnel issues and other non-business related matters. No business was conducted at these sessions.

EXECUTIVE DIRECTOR

PGCB MOTION NO. 2007-109 EXE – Conditional cease and desist Order of slot operations

Motion Made: Board Member Coy Seconded: Board Member Sojka

Resolved, the Board hereby approves an Order authorizing the Executive Director to take all necessary steps to effectuate an immediate shutdown of slot machine operations at licensed and operating slot machine facilities if the budget impasse is not resolved prior to 7 a.m. July 9, 2007.

Board Decision: Passed by unanimous vote

ADJOURNMENT

There being no further business before the Board, on a motion by Board Member McCabe seconded by Board Member Sojka, the meeting was adjourned.

I HEREBY	CERTIFY THAT THESE MINUTES WERE APPROVED BY THE
PENNSYLVANIA	GAMING CONTROL BOARD AT A PUBLIC MEETING ON THE
DAY OF	2007.
	Anne LaCour Neeb
	Executive Director